Course Descriptions
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Drawing
DRAW 1150
Drawing I
3 credits, 6 instructed hours
Drawing I is a two-semester course that presents drawing as the visually accurate representation of three-dimensional forms in space on a two-dimensional surface. By drawing still-life objects both singly and assorted under various lighting conditions, students are taught to see proportions and confirm their observations with measurements. Students also learn how spatial relationships are checked horizontally and vertically, and how negative shapes are sought out and used to define and confirm positives. Finally, in progressing from simple geometric forms to the more complex (including the human figure) students acquire an integrated, systematic, and effective approach to the construction of an accurate drawing through line and value.

DRAW 2210
Figure Drawing I
3 credits, 6 instructed hours
This course is an introduction to essential and effective figure drawing procedures. Sound life drawing practices are established and acquired by transcribing visual information gathered through select, focused observations made from a fixed position. Observation-based strategies involving selection and emphasis, grouping, the establishment of spatial depth, size calibrations and eye level are pursued. Consistent with an observational approach, the aptness of constructional procedures that establish figural mass or trajectory, or that vivify additional planar contrasts, is also addressed.
Prerequisite: DRAW 1155.
Drawing majors must earn a minimum grade of C- in this course to receive credit within their major.

DRAW 2215
Calligraphic Drawing
1.5 credits, 3 instructed hours
An introduction to drawing as representation through graphic symbols. Ways that the hand and its acquired cursive habits propel graphic representations and ideas are demonstrated. Through the in-depth study of a variety of precedents, the role that calligraphic dynamism and acuity play in stimulating observation and spurring inventiveness is established and experienced. Students’ own cursive habits are buoyed through free-hand copying and internalization of examples, and by applying them in both figure drawings and in on-site landscape drawings. Emphasis is also placed on formal creativity through the calligraphically propelled invention of scenes and objects.
Prerequisite: DRAW 1155.
Drawing majors must earn a minimum grade of C- in this course to receive credit within their major.
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DRAW 3320

Figure Drawing II
1.5 credits, 3 instructed hours

Through poses of varying length as well as through the study of examples, practice is gained in representing the human figure as a series of Euclidean-type volumes that are interlocked and yet moving, each in its own clearly demonstrated trajectory. Specific approaches, conventions and schemas for drawing the human form as a set of spatially related units are covered. Constructional strategies for filtering, simplifying and graphically vivifying anatomical phenomena are also presented.

Prerequisite: DRAW 2210. Drawing majors must earn a minimum grade of C- in this course to receive credit within their major.

DRAW 4490

Senior Studio
4.5 credits

The Senior Studio course is an opportunity for BFA students in their final year of study to deploy skills and concepts learned throughout their educational experience in generating work or works for the Senior Exhibition that achieve independently conceived artistic goals. The production and development of artwork through disciplined studio practice is supported and evaluated through individual weekly consultations with faculty members and through periodic group critiques. End of term critiques with faculty and peers serve to highlight individual progress. (In keeping with the course’s credit structure, students dedicate 13.5 hours per week to fulfill course requirements.)
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Printmaking
All printmaking courses are open to all beginning students as well as advanced students. A student does not need to have previous printmaking experience to take any section of printmaking. The courses can be taken in any order in any semester. Previous drawing study is needed. The focus is on several different printmaking techniques in each class. If a student takes two classes in either order, he/she will have a good survey of most printmaking methods.

DRAW 2241
Printmaking B - Monotype and Lithography
1.5 credits, 3 instructed hours
As a base for drawing exploration, monotype and lithography offer special qualities in the print medium. Monotype is a singular print that offers flexibility and a more immediate translation of a drawing while stone lithography offers a slower more modulated technique with a repeatable print result. Both mediums can result in a luminous surface and be effective means to translate and create drawing concerns of the artist. Progressively complex monochromatic methods will be introduced including additive and subtractive and ghost image techniques in monoprint and crayon and maniere noire drawings in lithography. Focus is on composition and expression of graphic ideas. Five resolved prints in portfolio presentation is the final goal. Repeatable for credit.
Prerequisite: DRAW 1155

DRAW 2242
Printmaking C - Relief and Intaglio
1.5 credits, 3 instructed hours
Progressing from simple monochromatic and tonal parameters in both relief and intaglio, the course investigates color mixture in reduction relief prints and multi-plate intaglio prints. The goal is to examine color mood, color mixture, and color spatial readings in each. Methods include woodcut, linocut, drypoint, line etching, soft ground etching prints and aquatint. A final portfolio of five resolved images is the outcome. Repeatable for credit.
Prerequisite: DRAW 1155
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Illustration

ILLU 1100

Introduction to Illustration
3 credits, 6 instructed hours

This class will explore drawing as a means of thought and communication. Specified problems in ideation, graphic interpretation, and visual semantics. Projects emphasize a variety of illustrative approaches, craft, and mastery of tools. In keeping with its credit structure, a minimum of nine weekly hours of students’ time (including class meeting hours) are expected to be devoted to fulfilling course requirements.

Prerequisites: Completion of all of the following: DRAW 1155, PNTG 1105, PNTG 1161, SCLP 1155, SCLP 1166

Illustration majors must earn a minimum grade of C- in this course to receive credit within their major.

ILLU 2250

Illustration II
3 credits, 6 instructed hours

A development from Illustration I, Illustration II focuses on an understanding of the unique needs and consistent issues in the development of sequential format solutions, and the development of a productive personal process. Emphasis is given to visual problem solving and integration of vision and vehicle.

Prerequisite: ILLU 1155

Illustration majors must earn a minimum grade of C- in this course to receive credit within their major.

ILLU 4460

Illustration Senior Project
6 credits, 3 instructed hours

In consultation with Faculty, seniors will undertake a comprehensive year long book project. This project will investigate idea and narrative development, image sequencing, graphic format, typography, various book structures, and audience. In keeping with its credit structure, a minimum of eighteen weekly hours of students’ time (including class meeting hours) are expected to be devoted to fulfilling course requirements.

Prerequisite: ILLU 3355
ILLU 4470
Senior Portfolio
3 credits, 6 instructed hours
This course provides an opportunity for independent project development utilizing the skills and concepts learned through the course. The student may elect to do a variety of projects to demonstrate versatility or may chose a more focused body of work and technique. In keeping with its credit structure, a minimum of nine weekly hours of students’ time (including class meeting hours) are expected to be devoted to fulfilling course requirements.
Prerequisite: ILLU 3355
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Painting

PNTG 1100
Painting I
3 credits, 6 instructed hours

This two-semester foundation course provides students with the skills necessary to paint convincing forms in space. Using oil paint, students proceed through a series of sequential assignments designed to promote a thorough understanding of value, temperature, and color and introduce them to other formal conventions employed by painters. Students develop an intelligent, reliable approach to painting; a familiarity with basic materials, techniques, and composition; and a deeper understanding of color theory.

PNTG 1161
2D Design
1.5 credits, 3 instructed hours

Students are introduced to the elements and principles of two-dimensional design, learning to recognize, identify, and apply them to their own work. Through problem-solving exercises and analysis of compositions, students will develop an intellectual and practical understanding of the construction of a work of art, expand their color sensibility and vocabulary, and broaden their understanding of the visual and verbal language of design and color.

PNTG 2212
Introduction to Digital Imaging
1.5 credits, 3 instructed hours

This course is an intensive introduction to the world of digital imaging through the use of Adobe Photoshop CC. Students will create and develop digital images from scratch using drawing and painting techniques, collage, masking, compositing, and precise color adjustment, all while integrating solid visual design principles and conceptual strategies for the purposes of making art.

PNTG 2260
Painting II: Painting from Observation
3 credits, 6 instructed hours

Working from direct observation, students will broaden their visual vocabulary by developing a more sophisticated utility of formal painting elements and techniques. Students will utilize painting devices such as lost and found edges, color as form and space, value hierarchies and shapes, and the control of painterly surface in order to obtain desired space, subject characterization, mood, and design. Venues will include landscape, studio set-ups, and interior spaces.

Prerequisites: DRAW 1155 and PNTG 1105. Painting majors must earn a minimum grade of C- in this course to receive credit within their major.
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PNTG 3330
Methods and Materials of Painting
3 credits, 6 instructed hours

Materials and techniques comprise the visual language artists use to communicate. Understanding how the language intrinsic in all materials carries content through its very materiality – its history, nature, personality and context – is essential for all artists. Through lecture, demonstration and primarily hands-on participation, this course will study the technique and applications of a wide range of painting materials, historic to modern, making the connection between material and content palpable, useful, and available to the student for exploration in developing their artistic voice. As much as possible, students will create the materials and explore possibilities of their use, effect, and relationship to their work.

Techniques covered hands-on or in discussion include distemper, watercolor, egg tempera, oil, encaustic, fresco, including ancient and contemporary applications and their differing effects; supports include paper, panel, and canvas in multiple preparations; and proper understanding and exploration of tools. Includes an in-depth discussion of studio hazards/safety and conservation materials to promote a long and safe working life, archival preparation, use and storage for long-lasting artwork.

Prerequisite: PNTG 2260

PNTG 3360
Painting III
3 credits, 6 instructed hours

This course focuses on the process of creative expression. Students develop the process of generating, organizing and articulating visual ideas through various approaches and methods. They will explore multiple solutions to visual problems with an emphasis on generating a repertoire of large and small sketches in various stages of resolution. The goal is to find fresh visual responses to enrich students’ aesthetic vision and development. This course is the prequel to Painting III: Junior Project.

Prerequisite: Successful (a C- or above) completion of PNTG 2265.

Painting majors must earn a minimum grade of C- in this course to receive credit within their major.

PNTG 3373
Figure Painting
1.5 credits, 3 instructed hours

This course addresses essential figure painting skills as the student learns to construct effective human forms in a believable space. Formal strategies of compositional design, such as relative proportion or color-as-form, will be introduced and explored. As students learn to utilize the figure as a dynamic element of picture making, various methods and techniques will aid the student in constructing not only competent paintings of figures, but also well-executed figure paintings.

Prerequisites: DRAW 1155 and PNTG 1105 or permission of the instructor.
Course Descriptions

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PNTG 4460
Senior Studio
4.5 credits

The Senior Studio course is an opportunity for BFA students in their final year of study to deploy skills and concepts learned throughout their educational experience in generating work or works for the Senior Exhibition that achieve independently conceived artistic goals. The production and development of artwork through disciplined studio practice is supported and evaluated through individual weekly consultations with faculty members and through periodic group critiques. End of term critiques with faculty and peers serve to highlight individual progress. (In keeping with the course’s credit structure, students dedicate 13.5 hours per week to fulfill course requirements.)

Prerequisite: Successful (a grade of C- or above) completion of PNTG 3365.

Electives
Offered periodically according to enrollment.

PNTG 4420
Painting Topics
1.5 credits, 3 instructed hours

The primary focus in this upper level studio class is the development of painting ideas with paint. Students will learn to determine and direct the course of their own painting ideas using technical, formal and intuitive methods and concepts. Subjects will include figure and subject matter chosen by each student. All painting media are available for use.

Prerequisite: PNTG 3365
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Sculpture

SCLP 1150

Sculpture I
3 credits, 6 instructed hours

This two semester introductory course explores the observation and duplication of three-dimensional form and composition. This course also serves as an introduction to the tools, materials and techniques of modeling the human figure. The history and traditions of sculpture will be discussed as a foundation and context for understanding class exercises. Observation of basic forms will begin the systematic study of convexity, concavity, planar orientation, projection, volume, silhouette, line, symmetry and proportion. These foundational concepts will be coupled with methods for accurately observing, measuring and depicting an object in three-dimensions. The synthesis of these methodologies will be the cornerstone for assessing figural archetypes and anatomical structures.

SCLP 2220

Figure Sculpture (Formerly titled Sculpture II)
3 credits, 6 instructed hours

This course is part of a two-semester sequence which provides a structured transition from Sculpture I, offering a systematic method and further development of modeling, casting, and finishing techniques. Demonstrations are given on constructing the whole figure and details. Proportions, modeling techniques, and anatomy are explored with emphasis on gesture and composition. Once the student has constructed a basic figure, various finishing techniques are discussed. The work of noteworthy sculptors from the past and present will be addressed, exploring the many methodologies used for sculpting the human form.

Prerequisite: SCLP 1155.
Sculpture majors must earn a minimum grade of C- in this course to receive credit within their major.

May be taken by juniors and seniors on a space-available basis to count towards fulfilling the Figure Sculpture requirement.

SCLP 2291

Sculpture Écorché
1.5 credits, 3 instructed hours

Students will study the anatomy of the human figure by thoughtfully constructing a thirty-two inch écorché (flayed figure) sculpture in plastiline. Students begin by studying and constructing the skeletal system, followed by the musculature.

Prerequisite: SCLP 1155
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SCLP 3330

Mold and Casting Workshop
1.5 credits, 3 instructed hours

Mold-making is explored through various techniques and materials for constructing a mold. Casting from the mold is examined by introducing an assortment of materials, such as plaster, ultracal, FGR95 used with polymers, cement, epoxy, polyester resin, polyurethane resin and wax, which is used for the lost wax bronze casting process. The bronze foundry process of "raw casting" is introduced, which includes welding, chasing, and bronze patination. Students are required to make a mold and finish a cast in the materials of their choosing.

Prerequisite: SCLP 2225 or by permission of the department chair.

SCLP 4480

Senior Studio
4.5 credits

The Senior Studio course is an opportunity for BFA students in their final year of study to deploy skills and concepts learned throughout their educational experience in generating work or works for the Senior Exhibition that achieve independently conceived artistic goals. The production and development of artwork through disciplined studio practice is supported and evaluated through individual weekly consultations with faculty members and through periodic group critiques. End of term critiques with faculty and peers serve to highlight individual progress. (In keeping with the course’s credit structure, students dedicate 13.5 hours per week to fulfill course requirements.)

Prerequisite: SCLP 3375.

Electives

Offered periodically according to enrollment.

SCLP 2260

Terracotta Sculpture
1.5 credits, 3 instructed hours

This course serves as an introduction to the fundamentals of terracotta sculpture. Students will be introduced to the history of terracotta sculpture and its various forms and traditions. Utilizing models, students will create a series of sketches, studies, and maquettes, which will then be kiln fired. By the end of the course, students will create an independently conceived sculpture, suitable to be fired.

Prerequisite: SCLP 1155
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LIBERAL ARTS

Art History

ARHS 1170
Survey of Western Art History
3 credits, 3 instructed hours per semester
This is a two-semester required course examining major periods, styles, and themes in Western Art. The first semester examines works from the Prehistoric era to the Gothic period; the second semester continues the study of styles and movements from the Renaissance through the twentieth century. Lectures and readings are devoted to introducing students to a repertoire of significant painting, sculpture, and architecture, establishing a historical framework for works of art, and exploring these works and their meanings within their original cultural contexts. Students are also challenged to expand their observation and vocabulary skills through close formal analysis. Exam essays and writing assignments develop research skills and promote the development of analytic and critical thinking. Requirements include weekly readings, museum visits, two exams, two short presentations, and two writing assignments. Completion of both semesters of this course is required for entry into all upper level Art History courses.

ARHS 2250
Modern Art, Modernity, and Modernism
3 credits, 3 instructed hours
The second half of the nineteenth century witnessed the rise of the European avant-garde: the Realists, Impressionists, Post-Impressionists, Symbolists, Cubists, and Surrealists. Rapid social, economic, and political changes encompassed a revolution in communication systems and technology. The first half of the twentieth century saw a shift from European to American modernism and the rise of abstract expressionism as Clement Greenberg’s answer to a purely autonomous art form. This course will explore art and visual culture in relation to urban capitalism, colonialism, nationalism and internationalism tracing theories of representation, perception, and modernism from the 19th to the 20th centuries.
Prerequisite: ARHS 1170, ARHS 1175.

Art History Seminars

ARTS 3333
Art History Seminar: Survey of African-American Art
3 credits, 3 instructed hours
Prerequisite: ARHS 1170, ARHS 1175.
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Humanities

ENGL 1107

English Composition

3 credits, 3 instructed hours

English Composition provides instruction in rhetoric and composition concepts and practices that enable students to write effectively at the college level. Students will develop strategies for constructing effective written arguments, analyzing the arguments of others, and conducting academic research. Emphasis will be placed on writing for different audiences, purposes, and contexts. As writing is a process, the various writing assignments throughout the semester will often require multiple drafts and peer-review sessions; cumulatively, students are expected to produce approximately 25 pages of polished writing, including a researched paper at the end of the semester. Required readings will include various essays and articles from the textbook and other sources.
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Science and Math

ANAT 1190
Anatomy I
1.5 credits, 1.5 instructed hours

This course is an exploration of the physiology of the joint and muscular systems of the human body in a series of illustrated lectures. Emphasis is placed on physiological principles governing the body’s movements. Points of intersection between such principles and artistic concerns are also addressed. The live model is present during the lectures on a periodic basis to demonstrate and vivify course material. Required weekly readings from the course text: *The Anatomy of Movement*, by Blandine Calais-Germain, supplement information presented in the lectures. Students are evaluated on the basis of a graded final examination.

MATH 1104
Quantitative Reasoning
3 credits, 3 instructed hours

Topics include: sets, logic, elementary functions, number systems, functions and graphs, enumeration, and elementary probability.

PERS 1150
Perspective
1.5 credits, 3 instructed hours

This two-semester lecture course studies spatial illusion with specific reference to the convention of linear perspective. In the first semester, students learn to represent simple geometric forms on a two-dimensional surface as they would appear in a three-dimensional space. Homework assignments allow them to apply the various methods to more complex figures. The second semester surveys cast shadows and reflections. (Students are expected to do a minimum of 1.5 hours of outside work each week for this course.)
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PHYS 4453
Physics of Color and Light
4 credits, 6 instructed hours

This introductory lab science course explores the phenomena and descriptions of color and light. It provides a foundation of scientific knowledge appropriate for students in the visual arts, interior decorating, and allied fields. This course builds on experienced color and light phenomena and introduces scientific explanations in terms of the physical properties of light, its interactions with matter, its reception in the eye, and the mind’s interpretation of optical stimuli. This course with its labs, explores the following topics: fundamental properties of light, the physical production of light in different light sources (incandescent, gas discharge, fluorescent and LEDs used for lighting, and for displays such as computer screens), geometrical optics (including ray tracing, lenses, the camera and the eye), color (color perception, and the interactions of light with pigmented material), uses of light (task lighting, and light for measurement, energy delivery, information delivery), measurement and recording of light (including the photographing of artwork), and basics of the digital color management.
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Business

LBST 4490
Professional Practice
2 credits, 2 instructed hours

This course examines the practical, philosophical, and artistic challenges in maintaining a lifelong studio practice. Artists are entrepreneurs of the creative class; strategic planning and understanding of the business side of the art world is essential to becoming a resilient, self-reliant artist. This course covers multiple aspects of the business side of art including documentation, presentation, and marketing of one’s artwork as well as information concerning exhibition, residency, and grant opportunities; website development and social network practices; gallery representation, curatorial/museum work and other jobs in the field; and graduate school. Students will prepare a portfolio package, write artist statements, learn about budgets and filing systems, and do a slide presentation. Through class discussions, assignments, course materials, and guest speakers, students are exposed to the various practitioners that comprise the art world and gain the necessary skills for their development as professional artists. Emphasis is placed on transitioning from the academic environment to the working world, including considerations of the varied careers in the creative fields.

Co-requisite: Senior Studio or Senior Portfolio